

# TT2000 2022 Rules and Information



The 2022 event has some slight rule changes from previous events. Please read these rules carefully, even if you are an experienced TT rider so you can plan your event to match your skills and interest in the event.

The event will start at 11:30am on Friday 18 Feb in Blenheim with a briefing. Riders will be released from the briefing to collect their Tee Shirt and start the ride.

**Riders must travel a minimum of 2000 kilometres, collect a minimum of 2000 points and arrive at the finish at Tokoiti School by 12pm Sunday to complete the challenge.**

**This year there is a maximum number of points that can be collected, 5000 points. Any points over this amount will be discarded.**

Those riders finishing before 12pm and have amassed the required points, compulsory stops and minimum kilometres will be classed as completing the challenge. When the list of finishers is sent out post event, riders will be listed as per usual with points and kilometres making up the sort order.

Riders will be able to check in up until 4pm on Sunday, but those arriving after 12pm will be classed as finishers and will receive the finishers pack and will be listed after those completing the challenge in the final results.

2022's event will also see the results being sent out sorted on two other formats. The first will be listed based on the minimum points and kilometres - TT Navigation Efficiency Challenge. For example if you finish with 2000km and 2000 points you would be at the top of this list. To further separate riders who may finish with the same km and points, the rider with the higher amount of checkpoints collected will be listed higher.

The results will also be sent out based on the most points and the least km - TT Maximum Efficiency Challenge. For example if you were able to plan a route that took you to 5000 points worth of checkpoints and it took you 2000km you would be at the top of that list.

Both of these lists will include all riders, so while a rider may be at the top (or bottom) of one of these lists, they would not be on the other. No extra notification needs to be given as this sorting will happen automatically.

**The compulsory checkpoints for this year's event are paired.**

**Riders need to collect four compulsory checkpoints, but they need to be two pairs.**

There is one pair of compulsory checkpoints in each region. For example if you stopped at Okains Bay as one of your checkpoints, you would have to also get to Aoraki Mt Cook as well. The paired compulsory checkpoints are:

Waikawa Bay and Motupipi

Haast and Karamea

Okains Bay and Aoraki Mt Cook

Glenorchy and Kakanui

Tokanui and Mararoa

You must get two of these pairs as a minimum

## GPS Locations

This year the GPS locations are from the Ministry of Education public school information and the GPS location that is included in the checkpoint information will take you to a generic area of the school, **not to the exact spot needed for the photo.** This will mean either you take a small amount of time during the rally to locate the photo location, or you may wish to do some research to find the exact position. In most cases the photo is of the school sign, but in a small number of cases they are of other easily recognisable locations at the school. This will add a level of complexity to the planning especially for those trying to be as efficient as they can.



## School Locations

As these checkpoints are located at schools, care needs to be taken when arriving at the checkpoint as there may be children present. This will be especially important around 3pm on Friday as there will be increased traffic as the school pick up occurs.

## Classic TT Challenge Minimum Requirements

- Take photos at selected checkpoints as described in the checkpoint sheet
- Travel to 2 pairs of compulsory checkpoints (4 total)
- Collect minimum of 2000 points (up to a maximum of 5000 points)
- Travel a minimum of 2000km
- Finish at Tokoiti School before 12pm Sunday
- Take photos at each checkpoint as described in the checkpoint sheet
- Take a starting and finishing odometer photo to show distance travelled

## TT Maximum Efficiency Challenge Minimum Requirements

- Take photos at selected checkpoints as described in the checkpoint sheet
- Travel to 2 pairs of compulsory checkpoints (4 total)
- Collect the most amount of points up to the maximum of 5000 points (must have at least 2000 points)
- Travel the minimum distance you can to collect these points (must travel at least 2000km)
- Finish at Tokoiti School before 12pm Sunday
- Take photos at each checkpoint as described in the checkpoint sheet
- Take a starting and finishing odometer photo to show distance travelled

## TT Navigation Efficiency Challenge Minimum Requirements

- Take photos at selected checkpoints as described in the checkpoint sheet
- Travel to 2 pairs of compulsory checkpoints (4 total)
- Collect 2000 points
- Travel the minimum distance you can to collect these points (must travel at least 2000km)
- Finish at Tokoiti School before 12pm Sunday
- Take a starting and finishing odometer photo to show distance travelled

At the finish you will be met at the gate of Tokoiti School where they will note your completion either before 12pm or after it. No time will be recorded before 12, so all riders that come in having completed the challenge will be deemed as finishing it in 48 hours, no matter the actual finishing time.

Please bring cables with you to connect your camera to a USB connection as we will have a number of computers to download your photos onto.

## Important note

All of these challenges are a result of different sorting criteria, and does not need any rider to identify or enter these challenges separately. We have added them here so that riders who wish to add an extra level of complexity to their planning and be acknowledged for their efforts can do so. All riders must complete the Classic TT Challenge requirements as a minimum.

# Bonuses

There are five bonus challenges that can be earned to boost your score (up to the maximum 5000 points).

## Count to 10 Bonus - 300 Points

Collect one checkpoint from each Decile. 10 checkpoints in total.

This will take some planning as there are limited numbers of schools in each decile. Decile 1 and 2 only have one school in them each so you will have to plan to get both of these. Decile 3 has 3 options, Decile 4 has 8, Decile 5 has 14, Decile 6 has 16, Decile 7 has 24, Decile 9 has 26 and Decile 8 and 10 have 15. These checkpoints can be used to claim other bonuses.

## Student of Geography Bonus - 400 Points

All five schools listed below must be collected in order to claim this bonus. These checkpoints can be used to claim other bonuses. All checkpoints needed for this bonus:

Northernmost - Motupipi School

Easternmost - Ward School

Middle of Island - Lake Tekapo School

Westernmost - Hauroko Valley Primary School

Southernmost - Tokanui School

## Mysterious Rider Bonus - 400 Points

All five mystery locations must be collected to claim this bonus. These checkpoints can be used to claim other bonuses. All checkpoints below are needed for this bonus:

Marlborough/Tasman Mystery

Canterbury Mystery

Otago Mystery

Southland Mystery

West Coast Mystery

## Sevens Bonus - 400 Points

Collect seven compulsory locations. Collecting any seven compulsory locations will enable this bonus to be claimed. As part of the requirements to be classed as completing the challenge, you need to collect 2 pairs (4 total) compulsory checkpoints. Therefore to claim this bonus **any three extra** compulsory checkpoints will make this bonus able to be claimed. These checkpoints can be used to claim other bonuses.

## TT 2022 DUX - 1 Point

This special bonus requires you to collect all four other bonuses to gain this single point. This point is excluded from the 5000 point limit - so a rider getting 5000 points and achieving this bonus will earn 5001 points. This point only counts in the Classic TT Challenge listings, and will be discarded in the TT Navigation Efficiency Challenge and the Maximum Efficiency Challenge.